

**Casting Notice**

**Synopsis**

**Selatria is an independently directed and produced role-playing game (RPG) published under the RPG Maker VX engine. Unlike most RPG Maker games, Selatria uses a completely original soundtrack, original monster art, unique sprites, an original spin on the battle system, and utilizes voice acting. Selatria has been in production since January 2011 and is expected to finish in August 2013. A demo of Chapter 1 can be played here.**

**The story revolves around two teenagers who are exiled from their home when it is taken over by an invading empire. Confused and enraged, they adventure and obtain the help from others who are involved in the conflict to try to reclaim their home and find out who and why this empire is attacking.**

****